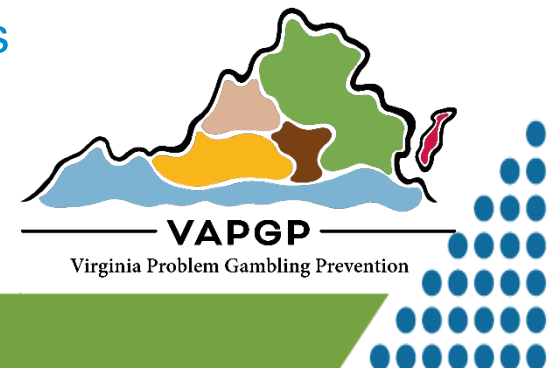




Gaming to Gambling:

What it is, how it may impact youth
2024 Health & Physical Activity Institute
July 8, 2024

Anne Rogers
PG Prevention Coordinator
Office of Behavioral Health Wellness





Go to [menti.com](https://www.menti.com)

Enter code 25763365 or use QR code
<https://www.menti.com/alifkyy49che>





Pre Quiz

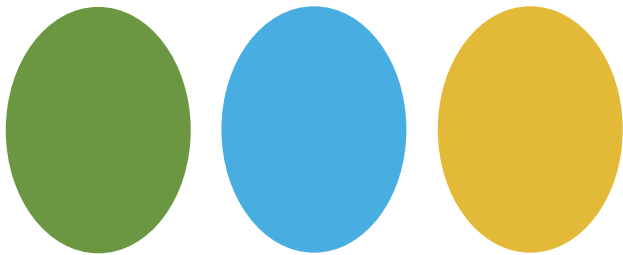
<https://forms.office.com/g/zAD6MZTLbn>



Virginia's Gambling Timeline



- 1973 Charitable Gambling
- 1987 Lottery Created
- 1989 Wagered Horse Racing
- 2018 Mobile Lottery
- 2020 iLottery, Sports Betting, Casinos



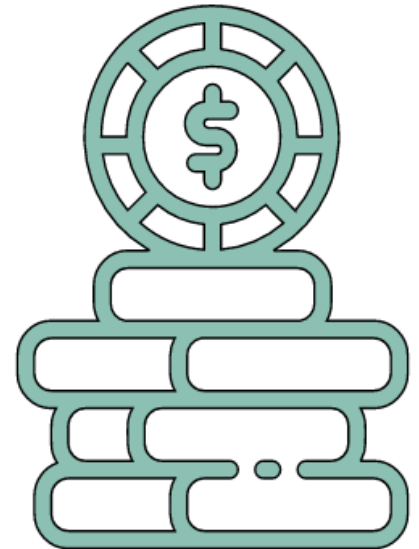
Gambling Definition

Making a bet or wager of money or thing of value, in exchange for a chance to win something where the outcome is not known.



Gaming Defined

- Often used interchangeably with “gambling.”
- A gaming disorder, aka “video game addiction” is a pattern of game-playing behavior involving online gaming or offline video games that is difficult to control and continues despite serious negative consequences in other areas of the gamer’s life.



Often used interchangeably with “gambling”; some may distinguish the two by “gambling” requiring some level of luck while “gaming” requires skill.



Youth Gambling

- Gambling activities engaged in by minors
- Increase risk of addiction and developing consequences
- Usually in the form of
 - Online gambling
 - Social gambling
 - Street gambling
 - Video games with gambling elements

*Virginia Board of Education. Guidelines for Instruction on Problem Gambling and the Addictive Potential Thereof. 2023





Problem Gambling Defined

- Defined as the urge to gamble, despite harmful negative consequences or a desire to stop. More serious forms are “Disordered Gambling” or “Pathological Gambling”. (NCPG)
- Diagnostic and Statistical Manual of Mental Disorders (DSM-V) classifies this as a *gambling disorder* (i.e., gambling addiction, problem gambling, or compulsive gambling).



Gaming becoming Gambling

Loot Boxes

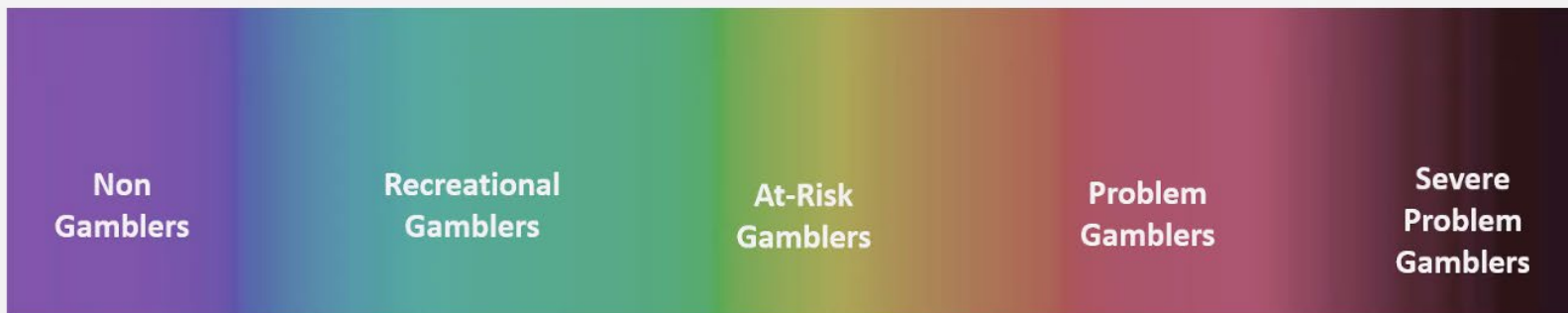




Gambling Continuum

Most People

Few People



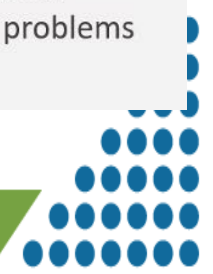
People can move back and forth across this continuum

- Enjoyment
- Recreation
- Socializing

- Betting more \$ than planned
- Spending more time gambling than planned
- Borrowing \$ to gamble
- Illusions of control

- Impaired control
- Experiencing negative consequences
- Affecting family, friends, community

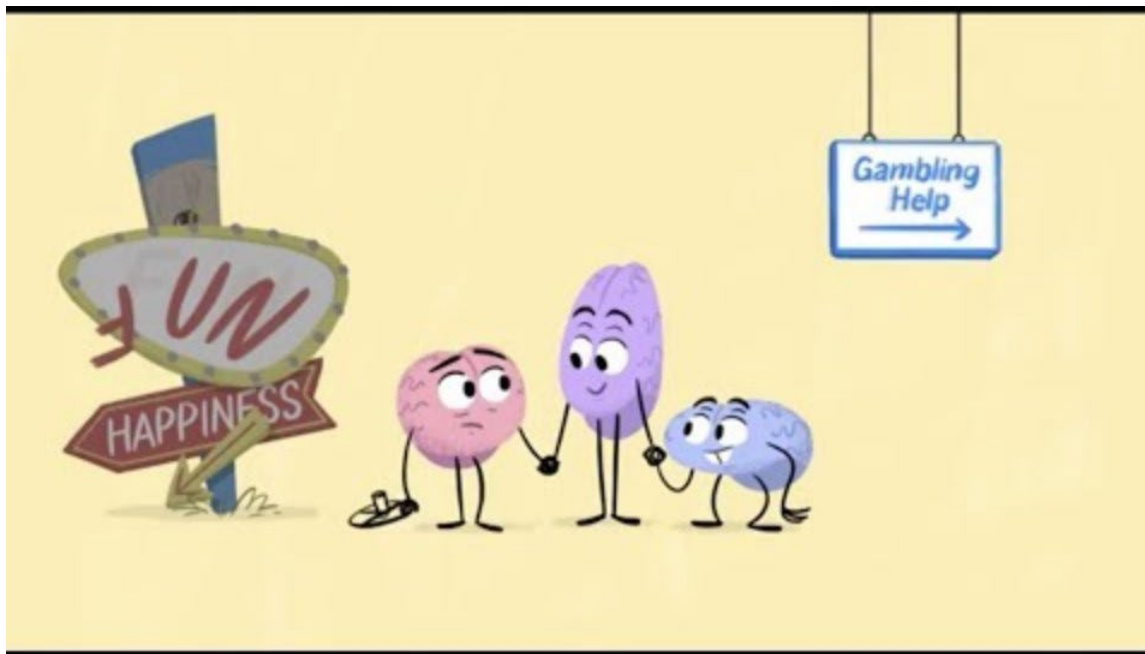
- Sustained impaired control
- Experiencing significant negative consequences
- Recurring problems over time



Gambling & Your Brain

- Why do some people suffer problems or become addicted?
- Brain Connections - [Link to video](#)

Balodis, I. & Querney, D. (2019). "Driven to Gamble." Retrieved from www.brainconnections.ca





Risk Factors

What factors increase the Risk of suffering problems from Gambling?

What factors does gambling or gambling problems increase your risk for?

Stay Tuned 





Youth Risk Factors

Individual Risks:

- Impulsivity
- Problem behaviors, delinquency
- Poor coping skills
- Sensation seeking
- Favorable attitudes
- Depression
- Suicidal ideation
- Early traumas

Familial Risks:

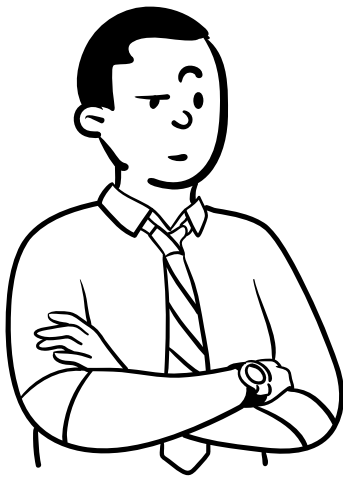
- Family history
- Lack parental knowledge
- Family acceptance
- Family involvement
- Peer gambling behavior

Community Risks:

- Easy access
- Available
- Lack community knowledge
- Social acceptance
- Advertising



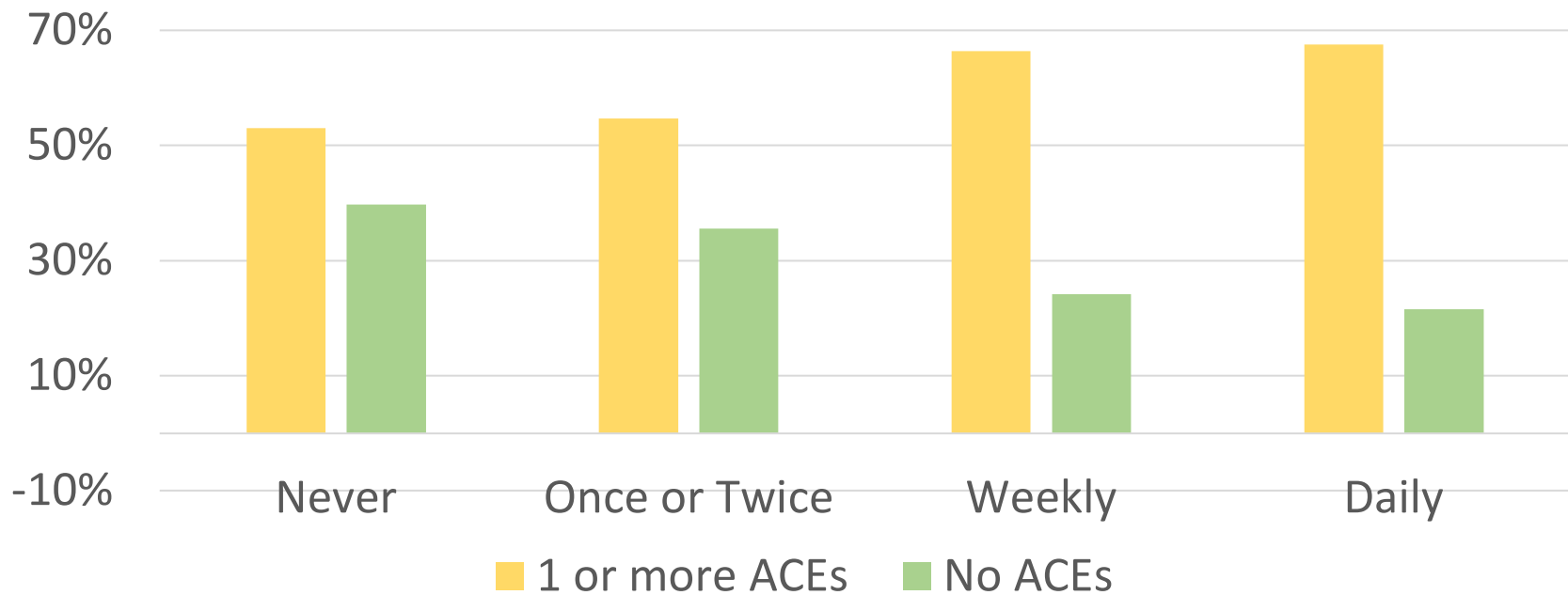
Adult Risk Factors



- Access and availability of gambling
- Big early win
- Peer group involved in gambling
- Poor social support system
- Criminal justice system involvement
- Antisocial personality or mood disorders
- Impulsivity
- Lack of knowledge about gambling
- Social acceptance
- Childhood trauma
- Having an alcohol or drug addiction
- Family History

More ACEs = More Gambling

Gambling Frequency by ACEs



ACES – Adverse Childhood Experiences

Increased Risk of Gambling

Youth forced to have sex were 25% more likely to gamble

A co-occurring behavior: Youth who were in a physical fight were 5 times more likely to have gambled in the past year than those who had not been in a fight

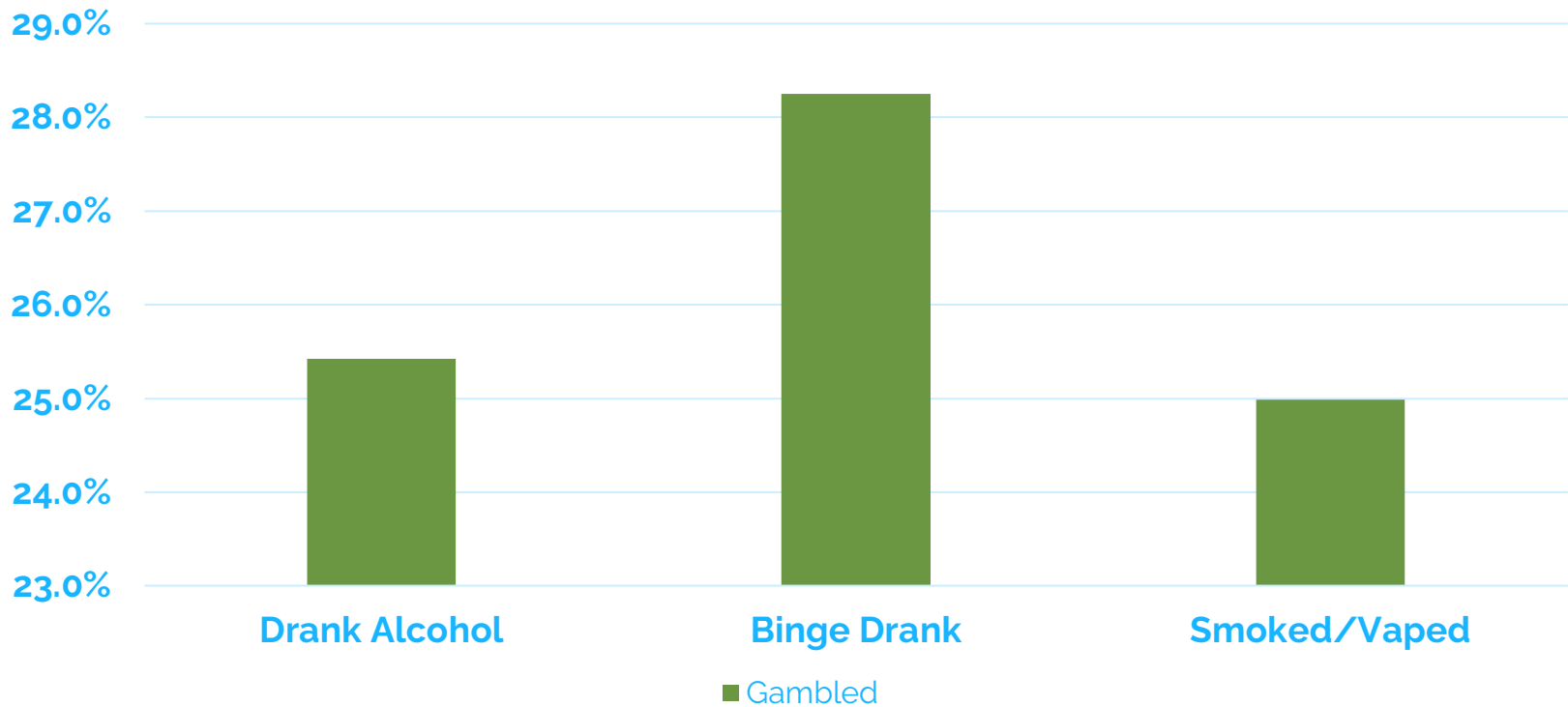
2021 Virginia Youth Risk Behavior Survey, high school. Virginia Department of Health





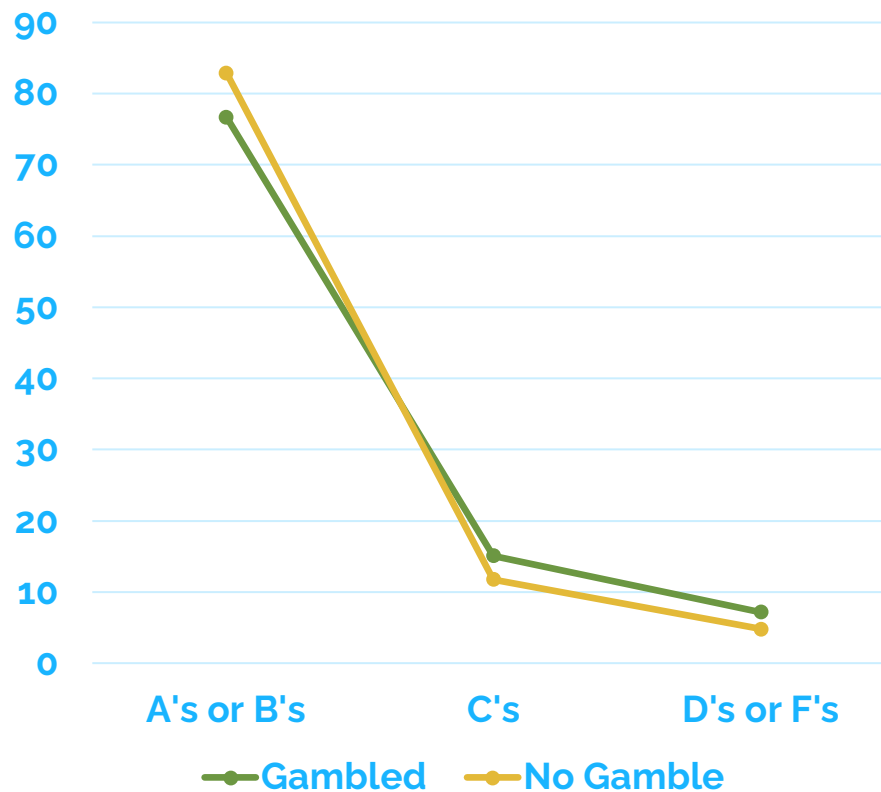
Other Risky Behaviors

Gambled



Gambling and Grades

Survey found that those who gambled were less likely to get A's and B's and more likely to get D's and F's than those who didn't gamble.





Suicidality

31%

Gambled

Suicide





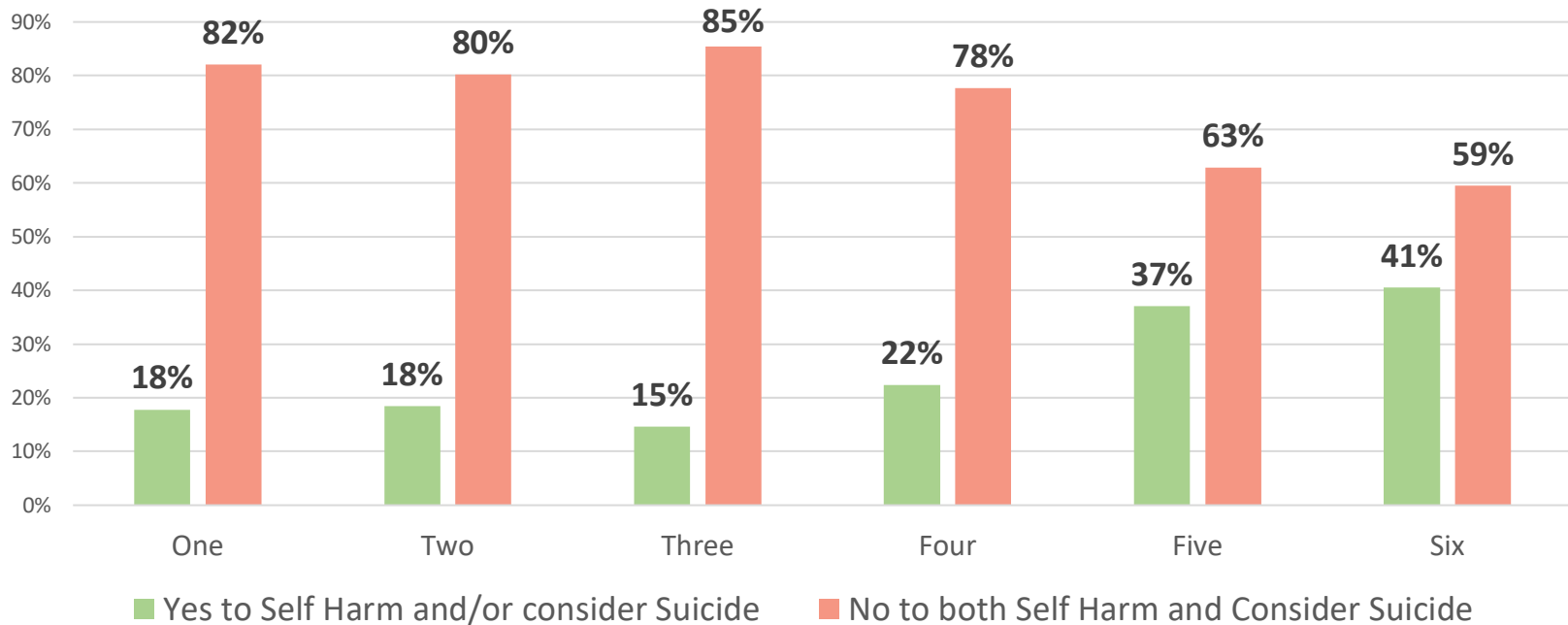
National Vital Statistics Data

Between 2018 and 2020 in Virginia 9% to 12% of Suicide Deaths noted circumstances of financial problems





As Gambling Types Increase....





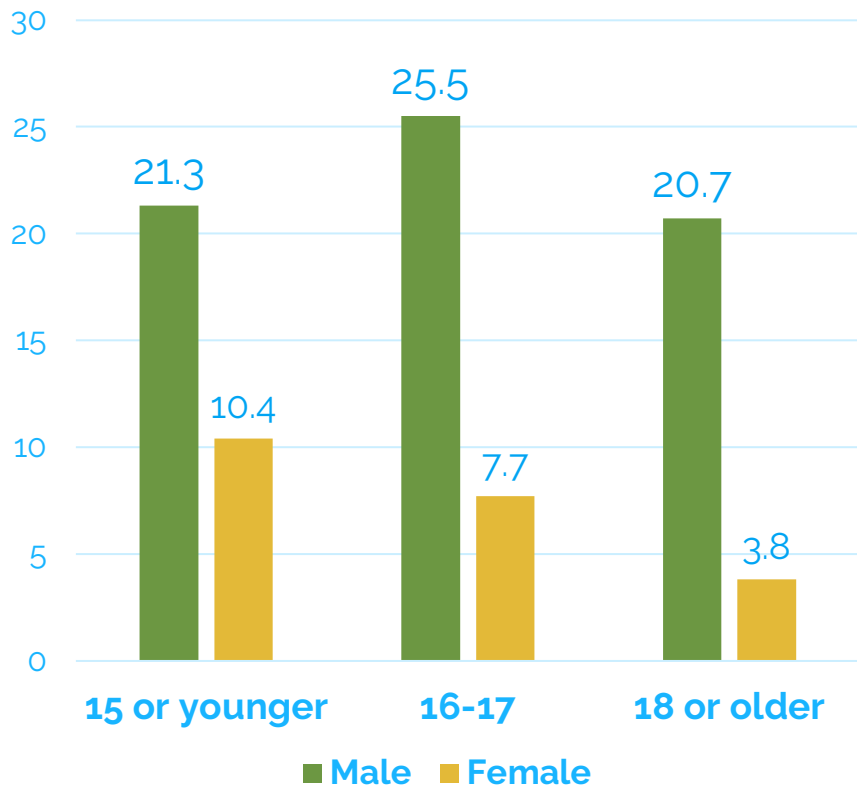
Overview

Who is Gambling?
What are they Playing?





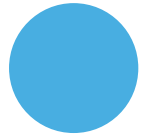
1 out of 4 16-17 yo



During the past 12 months, how many times have you gambled on a sports team, gambled when playing cards or a dice game, played one of your state's lottery games, gambled on the Internet, or bet on a game of personal skill such as pool or a video game?

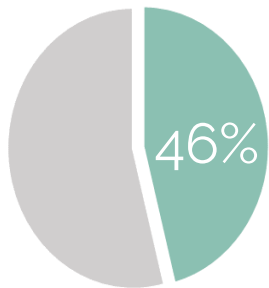
2021 Virginia Youth Risk Survey



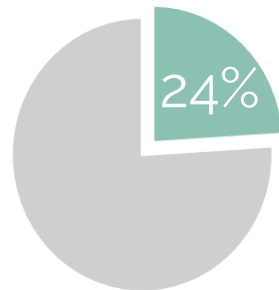


64%

of respondents reported participating in 1+ gaming/gambling activity in the past 30 days.

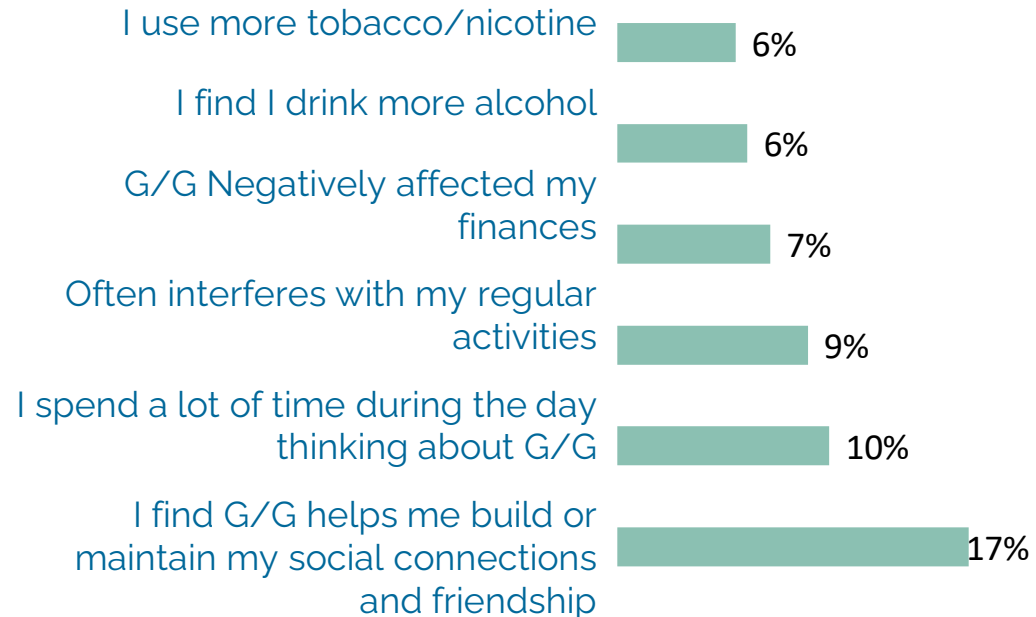


played video games



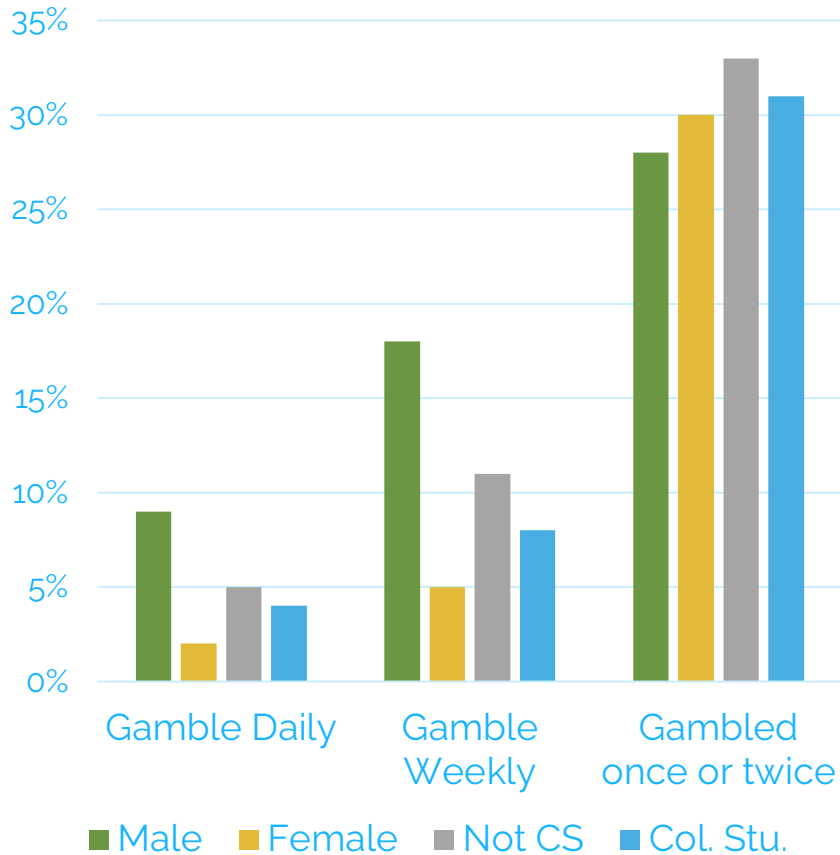
bought lottery or scratch tickets

Share of respondents who agree with the following statements when G/G:

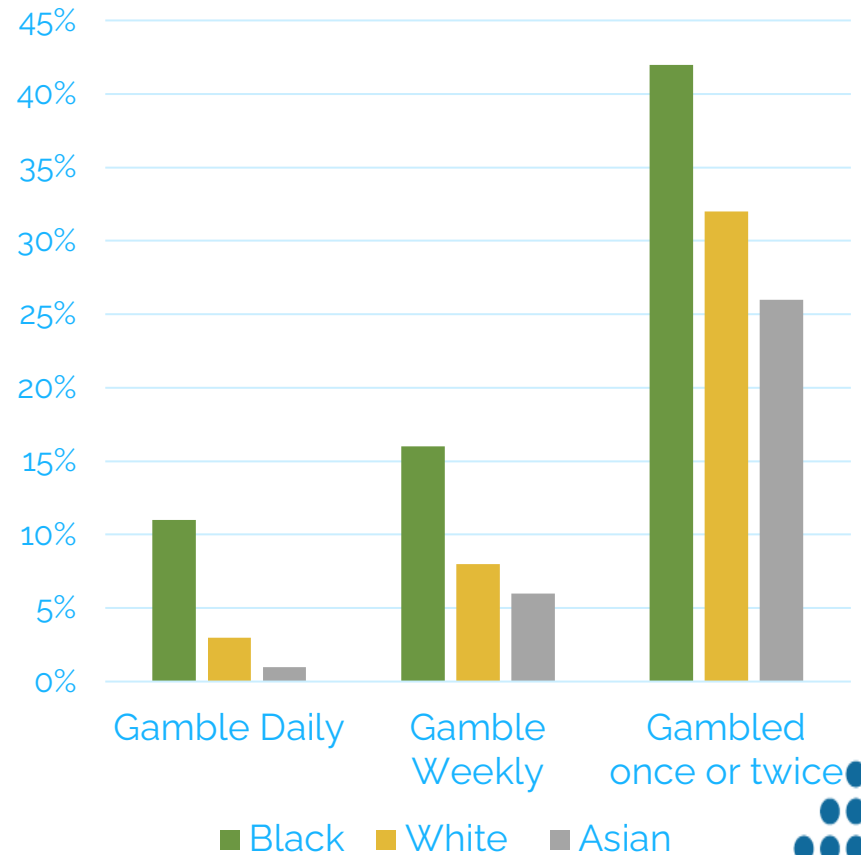




Male vs Female/ College Student versus Non College



Race

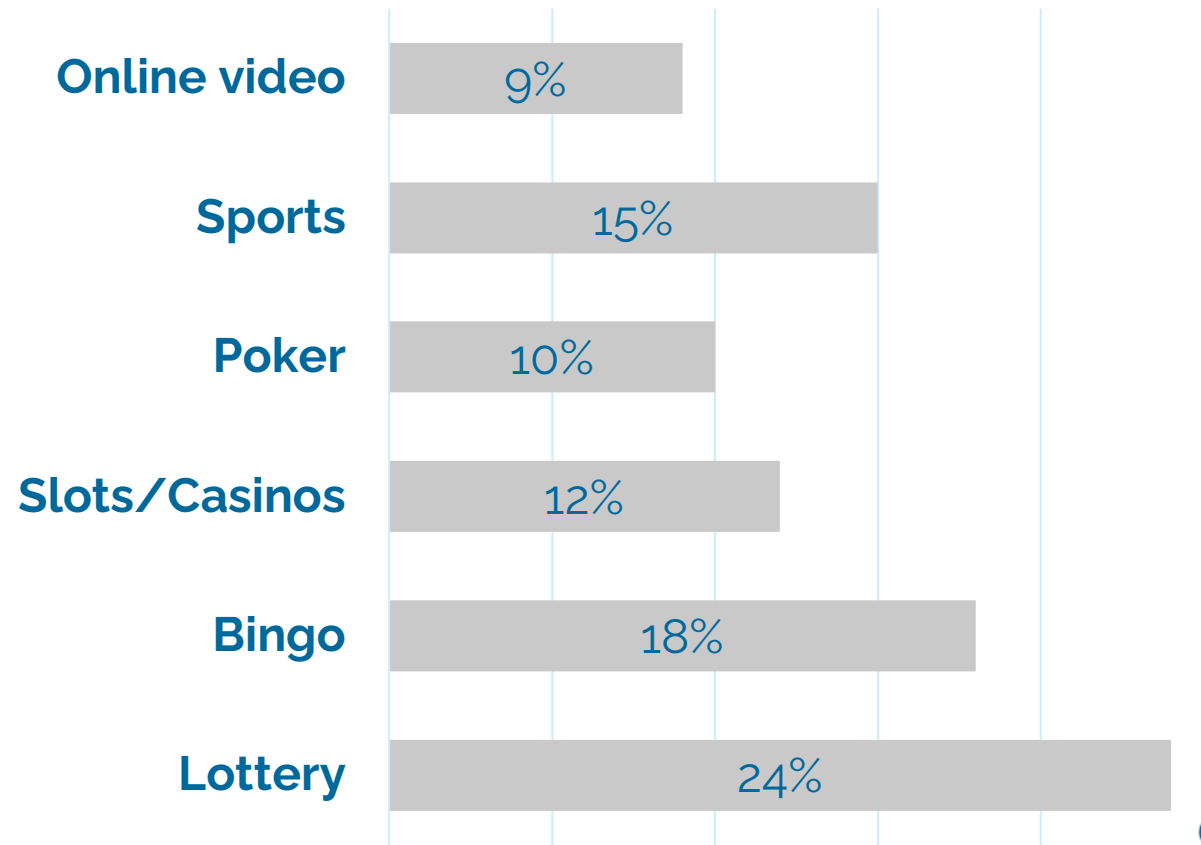




2022 YAS

- 18-25 year olds participated in a variety of gambling.
- Purchasing of lottery and scratch tickets is most common.

Types of Gambling Did in Past 30 Days



■ Types of Gambling Did in Past 30 Days





Is there help or support to address problem gambling?

What do I do if I see illegal gambling?



Self-Exclusion

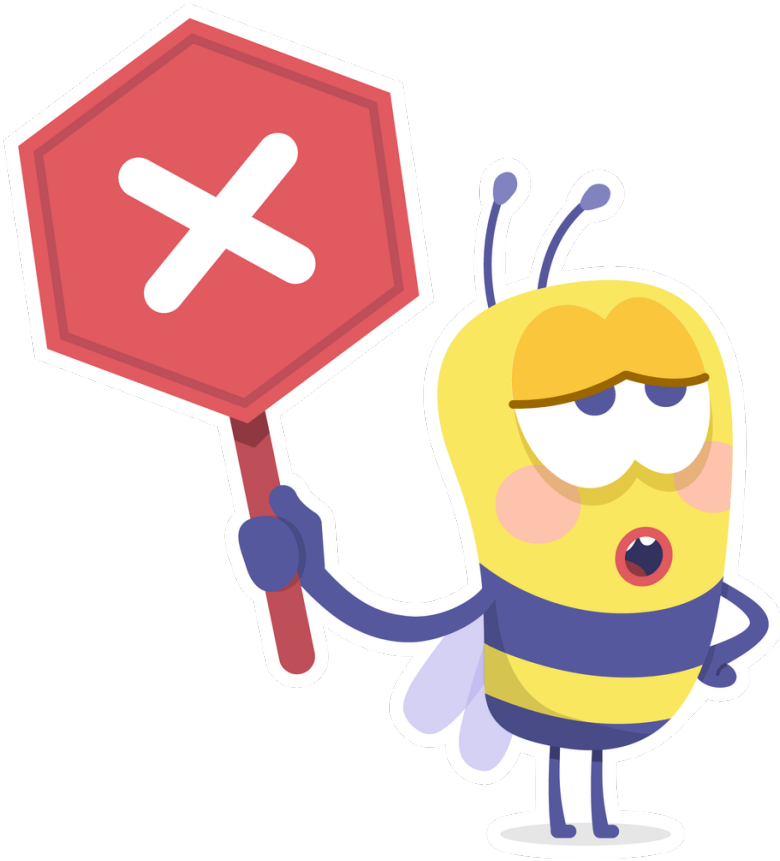
June 2024

1,127

442 2-yr

629 5-yr

56 Life





Problem Gambling Help

888-532-3500 or
800-GAMBLER

Illegal Gambling

Gaming Tip Line

1-833-889-2300

VSP Gaming Enforcement Coordinator

<https://vsp.virginia.gov/sections-units-bureaus/bci/office-of-gaming-enforcement-coordinator/>





Post Quiz

<https://forms.office.com/g/tZPhCVC4is>





Contact Information

Anne Rogers, M.Ed., CHES

Problem Gambling Prevention Coordinator

Department of Behavioral Health and Developmental Services

Richmond, VA

(804) 944-4105

Anne.Rogers@dbhds.virginia.gov

