

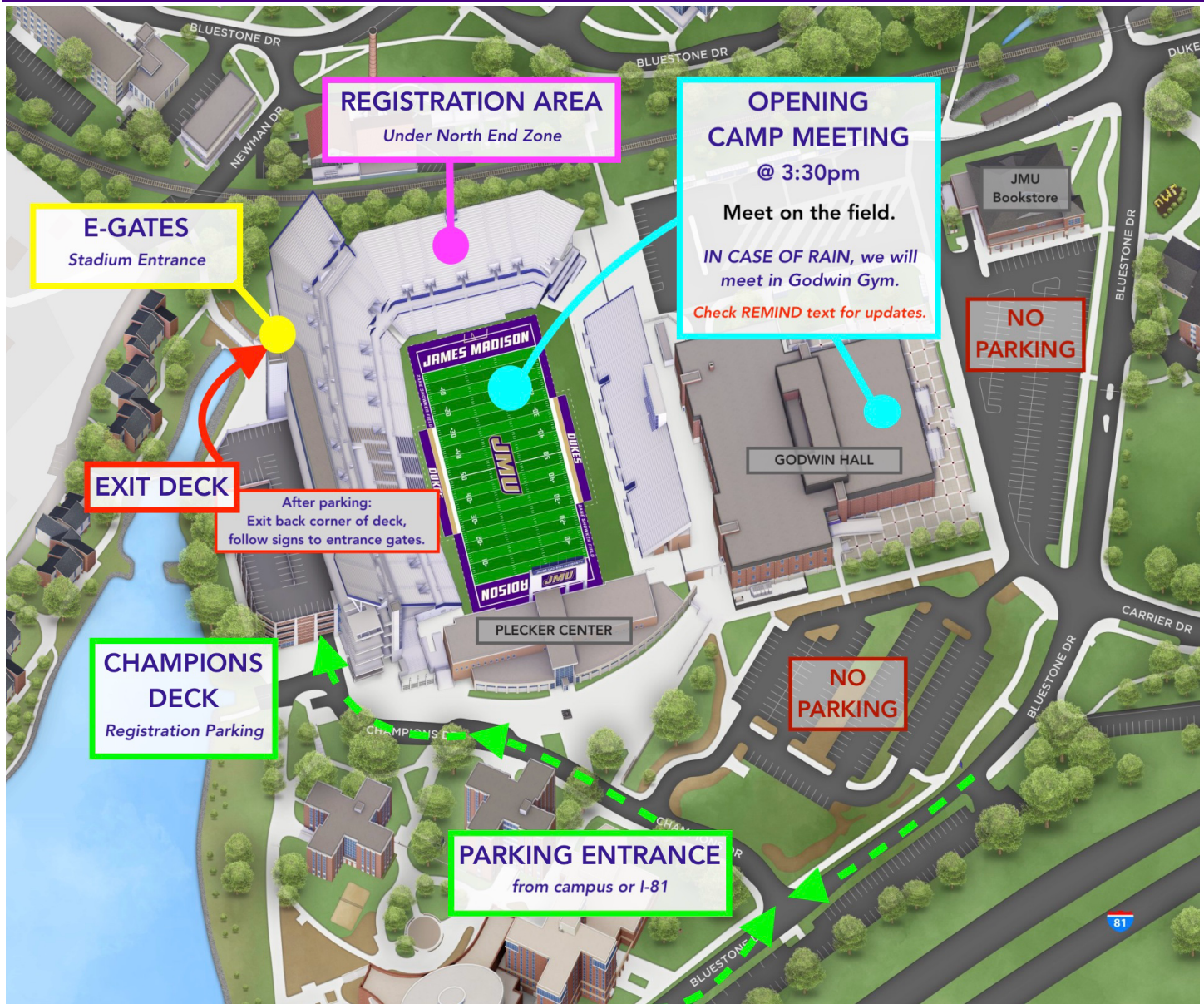
CAMP REGISTRATION

All MRD members will register for camp between 10:00am and 2pm. Registration will take place at the JMU Bridgeforth Stadium (see map below). Parking is available in the Champions Parking Deck adjacent to the stadium.

10am-Noon MEMBERS LIVING OFF CAMPUS Check-In

Noon-2pm MEMBERS LIVING ON CAMPUS Check-In

GPS ADDRESS: 280 Champions Drive, Harrisonburg, VA 22807



INSTRUMENTS – EQUIPMENT – UNIFORMS

MELLOPHONES, TROMBONES, BARITONES, TUBAS: After you register, you will check-out your MRD instrument at the MRD Storage Room (located by E-Gates/registration entrance).

Note: You will leave your instrument at the storage room/ designated area until needed after dinner.

GUARD: After you register, you will check-out your MRD equipment and receive your ordered items from the guard staff at the MRD Storage Room (located by E-Gates/registration entrance).

RETURNING MEMBERS ONLY: If you requested to receive your uniform (or part thereof) from the previous season, please plan to stop by the Godwin Uniform Storage Rooms (located on FIRST floor of Godwin Hall (lower level)) to pick this up BEFORE the opening meeting @ 3:30pm.

NOTE: All other uniforms will be distributed during/after MRD camp – a schedule will be provided.

OPENING CAMP MEETING

3:30pm OPENING CAMP MEETING @ Bridgeforth Stadium

- ALL MRDs
- *WIND PLAYERS: Instruments will not be played at this meeting, but . . . consider bringing yours with you as we will need them immediately after dinner. There will be assigned spaces at the stadium for storage during dinner.*

IN CASE OF RAIN: We will meet at Godwin Gym (check REMIND texts for updates)

4:30pm Dismiss to sectional locations + Dinner @ D-Hall (swipe w/JACard)

FIRST EVENING SESSION

6:30pm After dinner, members report to SECTIONAL locations with instruments/music.

- *Winds @ Stadium or other assigned locations*
- *Percussion @ Stadium*
- *Guard @ Football Grass Field*

9:30pm ALL @ stadium – Meeting, Full Music, & Dismissal


**MARCHING
ROYAL DUKES**
CAMPUS MAP

